

Alignment of Gee Whiz Education Curriculum with the Oregon Early Learning & Kindergarten Guidelines

The Gee Whiz Education curriculum is a comprehensive approach designed to help educators address the unique needs of mixed-age groups. This document details specifically how the Gee Whiz Education Learning Indicators align with those required in the state of Oregon (for all ages 3 - KG).

Additional information on the Gee Whiz Education approach to learning, including the program philosophy and the evidence/research on which the program is based, can be found on our website www.geewhizeducation.com as well as in the Gee Whiz Education User's Guide.

Oregon Early Learning & Kindergarten Guidelines	Gee Whiz Education Learning Indicators
SOCIAL & EMOTIONAL DEVELOPMENT	
<p>Senses of Identify and Belonging</p> <p>Emotional Functioning</p> <p>Relationships with a Trusted Adult</p> <p>Relationships with Other Children</p>	<p>SE1 Demonstrates a secure relationship with caregivers or other adults as well as positive interactions with other children</p> <p>SE2 Demonstrates a positive self-concept by sharing preferences, expressing feelings freely and displaying confidence</p> <p>SE3 Demonstrates self-regulation by handling emotions in an appropriate way and following simple rules</p> <p>SE4 Demonstrates a range of appropriate emotions</p> <p>AL3 Engages in cooperative group experiences</p> <p>SE1 Demonstrates a secure relationship with caregivers or other adults as well as positive interactions with other children</p> <p>SE2 Demonstrates a positive self-concept by sharing preferences, expressing feelings freely and displaying confidence</p> <p>SE3 Demonstrates self-regulation by handling emotions in an appropriate way and following simple rules</p> <p>SE4 Demonstrates a range of emotions</p>
LANGUAGE & COMMUNICATION	
<p>Attending and Understanding</p> <p>Communicating and Speaking</p> <p>Vocabulary</p>	<p>LD1 Understands spoken language</p> <p>LD2 Understands and then uses an ever increasing vocabulary</p> <p>LD3 Uses language to express ideas, wants, and needs</p> <p>LD4 Increasingly engages adults and other children in conversations</p>

Full versions of the Oregon standards used to create this alignment document can be found at:

https://www.oregon.gov/ode/students-and-family/FullDayK/Documents/ODE_EarlyLearningStandards_final.pdf

Oregon Early Learning & Kindergarten Guidelines	Gee Whiz Education Learning Indicators
LITERACY DEVELOPMENT	
Phonological Awareness Print and Alphabet Knowledge Comprehension and Text Structure Writing	LK1 Shows an interest in books and understands stories are a way of sharing information LK2 Understands that language is made up of words, which can be broken down into syllables LK3 Begins to name letters and identify their sounds LK4 Understands concepts about print (e.g., reading from left to right, logos as symbols, etc.) LK5 Begins to use a variety of writing tools to use writing (invented or true) as a way to convey thoughts and ideas
MATHEMATICS	
Counting and Cardinality Operations and Algebraic Thinking Numbers and Operations in Base Ten Measurement and Data Geometry and Spatial Science	MK1 Understands that numbers tell “how many” MK2 Recognizes that numbers go in a specific order MK3 Recognizes shapes and positional concepts MK4 Creates, imitates and/or extends patterns MK5 Utilizes measurement (standard and nonstandard) to compare and contrast objects
APPROACHES TO LEARNING	
Emotional and Behavioral Self-Regulation Cognitive Self-Regulation (Executive Functioning) Initiative and Curiosity Creativity	AL1 Shows interest in many topics and a desire to try new things AL2 Displays persistence when completing tasks and is able to avoid distraction AL3 Engages in cooperative group experiences LR1 Demonstrates the ability to identify a problem and then seeks ways to solve it LR2 Understands that symbols or objects can be used to represent different things CA1 Participates in musical activities including singing and utilizing instruments CA2 Uses movement and dance to express ideas and emotions CA3 Utilizes a variety of art materials (both two and three dimensional) to express self CA4 Engages in pretend play with, or without, the use of props